

**TADS 3.0.9**  
**Action Messages Quick Reference**

d = dObjFor i = iObjFor A=Action C=Check V=Verify

AskAbout	Thing dV	notAddressableMsg
AskFor	Thing dV	notAddressableMsg
Attach	Thing dV	cannotAttachMsg
	Thing iV	cannotAttachToMsg
Attack	Thing dA	uselessToAttackMsg
AttackWith	Thing dA	uselessToAttackMsg
	Thing iV	notAWeaponMsg
Board	Thing dV	cannotBoardMsg
Break	Thing dV	shouldNotBreakMsg
BurnWith	Thing dV	cannotBurnMsg
	Thing iV	cannotBurnWithMsg
Clean	Thing dV	cannotCleanMsg
CleanWith	Thing dV	cannotCleanMsg
	Thing iV	cannotCleanWithMsg
Climb	Thing dV	cannotClimbMsg
ClimbDown	Thing dV	cannotClimbMsg
ClimbUp	Thing dV	cannotClimbMsg
Close	Thing dV	cannotCloseMsg
Consult	Thing dV	cannotConsultMsg
ConsultAbout	Thing dV	cannotConsultMsg
CutWith	Thing dA	cutNoEffectMsg
	Thing iV	cannotCutWithMsg
Default	Decoration diV	notImportantMsg
	Distant diV	tooDistantMsg(self)
	Intangible diV	notWithIntangibleMsg
	Unthing diV	notHereMsg
Detach	Thing dV	cannotDetachMsg
DetachFrom	Thing dV	cannotDetachMsg
	Thing iV	cannotDetachFromMsg
DigWith	Thing dV	cannotDigMsg
	Thing iV	cannotDigWithMsg
Drink	Thing dV	cannotDrinkMsg
Drop	Immovable dA	cannotMoveMsg
Doff	Thing dV	notDoffableMsg
Eat	Thing dV	cannotEatMsg
Enter	Thing dV	cannotEnterMsg

EnterOn	Thing dV	cannotEnterOnMsg
Extinguish	Thing dV	cannotExtinguishMsg
Fasten	Thing dV	cannotFastenMsg
FastenTo	Thing dV	cannotFastenMsg
	Thing iV	cannotFastenToMsg
Flip	Thing dV	cannotFlipMsg
Feel	Thing dA	feelDesc ""
Follow	Thing dV	notFollowableMsg
GetOffOf	Thing dV	cannotGetOffOfMsg
GetOutOf	Thing dV	cannotUnboardMsg
GoThrough	Thing dV	cannotGoThroughMsg
GiveTo	Thing iV	notInterestedMsg
JumpOff	Thing dV	cannotJumpOffMsg
JumpOver	Thing dV	cannotJumpOverMsg
Kiss	Thing dV	cannotKissMsg
	Actor dA	cannotKissActorMsg
LieOn	Thing dV	cannotLieOnMsg
Listen	Thing dA	(soundDesc "" )
Light	Thing	asDobjFor(Burn)
Lock	Thing dV	cannotLockMsg
	IndirectLockable dC	cannotLockMsg
LockWith	Thing dV	cannotLockMsg
	Thing iV	cannotLockWithMsg
	Lockable dV	noKeyNeededMsg
	IndirectLockable dC	cannotLockMsg
LookBehind	Thing dA	nothingBehindMsg
LookIn	Thing dA	lookInDesc ""
LookThrough	Thing dA	nothingThroughMsg
LookUnder	Thing dA	nothingUnderMsg
Move	Thing dA	moveNoEffectMsg
	Fixture dV	cannotMoveMsg
	Immovable dA	cannotMoveMsg
MoveTo	Thing dA	moveToNoEffectMsg
	Fixture dV	cannotMoveMsg
	Immovable dC	cannotMoveMsg
MoveWith	Thing dA	moveNoEffectMsg
	Thing iV	cannotMoveWithMsg
	Immovable dC	cannotMoveMsg
	Fixture dV	cannotMoveMsg
Open	Thing dV	cannotOpenMsg

PlugIn	Thing dV	cannotPlugInMsg
PlugInto	Thing dV	cannotPlugInMsg
	Thing iV	cannotPlugInToMsg
Pour	Thing dV	cannotPourMsg
PourInto	Thing dV	cannotPourMsg
	Thing iV	cannotPourIntoMsg
PourOnto	Thing dV	cannotPourMsg
	Thing iV	cannotPourOntoMsg
Pull	Thing dA	pullNoEffectMsg
	Fixture dV	cannotMoveMsg
	Immovable dA	cannotMoveMsg
Push	Thing dA	pushNoEffectMsg
	Fixture dV	cannotMoveMsg
	Immovable dA	cannotMoveMsg
PushTravel	Thing dV	cannotPushTravelMsg
	Fixture dV	cannotMoveMsg
	Immovable dA	cannotMoveMsg
PutBehind	Thing iV	cannotPutBehindMsg
	Fixture dV	cannotPutMsg
	Component dV	cannotPutComponentMsg(location)
	Immovable dC	cannotPutMsg
PutIn	Thing iV	notAContainerMsg
	Fixture dV	cannotPutMsg
	Component dV	cannotPutComponentMsg(location)
	Immovable dC	cannotPutMsg
PutOn	Thing iV	notASurfaceMsg
	Fixture dV	cannotPutMsg
	Component dV	cannotPutComponentMsg(location)
	Immovable dC	cannotPutMsg
PutUnder	Thing iV	cannotPutUnderMsg
	Fixture dV	cannotPutMsg
	Component dV	cannotPutComponentMsg(location)
	Immovable dC	cannotPutMsg
Screw	Thing dV	cannotScrewMsg
ScrewWith	Thing dV	cannotScrewMsg
	Thing iV	cannotScrewWithMsg
Search	Thing dA	as LookIn
SitOn	Thing dV	cannotSitOnMsg
ShowTo	Thing iV	notInterestedMsg
Smell	Thing dA	(smellDesc “” )
StandOn	Thing dV	cannotStandOnMsg

Switch	Thing dV	cannotSwitchMsg
Take	Fixture dV	cannotTakeMsg
	Component dV	cannotTakeComponentMsg(location)
	Immovable dA	cannotTakeMsg
TakeFrom	Fixture dV	cannotTakeMsg
	Component dV	cannotTakeComponentMsg(location)
	Immovable dC	cannotTakeMsg
TellAbout	Thing dV	notAddressableMsg
TalkTo	Thing dV	notAddressableMsg
Taste	Thing dA	tasteDesc “”
Turn	Thing dV	cannotTurnMsg
	Immovable dA	cannotMoveMsg
TurnOff	Thing dV	cannotTurnOffMsg
TurnOn	Thing dV	cannotTurnOnMsg
TurnTo	Thing dV	cannotTurnMsg
TurnWith	Thing dV	cannotTurnMsg
	Thing iV	cannotTurnWithMsg
ThrowDir	Thing dA	dontThrowDirMsg <i>or</i> ShouldNotThrowAtFloorMsg
ThrowTo	Thing dV	willNotCatchMsg(self)
TypeLiteralOn	Thing dV	cannotTypeOnMsg
Unfasten	Thing dV	cannotUnfastenMsg
	Thing iV	cannotUnfastenFromMsg
Unplug	Thing dV	cannotUnplugMsg
UnplugFrom	Thing dV	cannotUnplugFromMsg
Unlock	Thing dV	cannotUnlockMsg
	IndirectLockable dC	cannotUnlockMsg
UnlockWith	Thing dV	cannotUnlockMsg
	Thing iV	cannotUnlockWithMsg
	Lockable dV	noKeyNeededMsg
	IndirectLockable dC	cannotUnlockMsg
Unscrew	Thing dV	cannotUnscrewMsg
UnscrewWith	Thing dV	cannotUnscrewMsg
	Thing iV	cannotUnscrewMsg
Wear	Thing dV	notWearableMsg